SPATIAL VIEW



Accessible and Affordable for All – The Spatial View 3D Display System

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The Spatial View Multi-User 3D Displays are auto-stereoscopic screens that offer high image quality, brilliant resolution, and dynamic color depth at affordable prices. Based on barrier panel technology that precisely aligns left and right eye images simultaneously, these displays offer true glasses-free 3D viewing without any optical aids. The Spatial View Multi-User 5-View display system has the distinct advantage of providing a perfect spatial image that can be seen with the naked eye from just about any angle, height, and distance by everyone, comfortably and hassle-free.

>> SVI 19" Multi-User 3D Gaming Display – Primo Plug and Play 3D

Open the box and open a new dimension in electronic gaming: Glasses-free 3D gaming as never before. Every visual nuance is electrifyingly enhanced in 3D, creating an exceptional playing experience. With a specifically reduced and adjustable viewing distance that perfectly accommodates from one to as many players as possible, this display keeps you fully immersed in the game.

There are no sacrifices here, just outstanding brilliance and sharpness from every angle, and no glasses. Featuring Visumotion's specially designed 3D wrappers for the gaming blockbusters, e.g.:

With the spatial view comes full understanding and clarity, because all three dimensions are seen at once.

Gamer's Delight

And the passive act of viewing is replaced with the immersive, interactive experience of understanding.

Spatial View 3D Displays:

Change Your Perception and see how Spatial View is opening a new dimension in glasses-free 3D with these great new screens:

- ☑ The Incomparable Spatial View 46"
- ☑ The Astounding Spatial View 32"
- ☑ The Excellent Seefront 21"
- ☑ The Affordable Spatial View 19"
- ☑ The Handsome Spatial View 8.4"

to learn more about the complete product family of Spatial View's auto-stereoscopic 3D Displays please visit: www.spatialview.com

Counterstrike Source Half-Life 2: Deathmatch Need for Speed - Most Wanted Moorhuhn Kart 3 Second Life Transformers - The Game Unreal Tournament 2003 Unreal Tournament 2004 World of Warcaft

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SVI MU 1913 WG

Recommended Software

SVI PowerPlayer 2.x The world's most versatile and convenient player for the presentation of 3D-images and videos, as well as for the real-time presentation of complex 3D-models on autostereoscopic displays. Play any combination of 3D videos, photos, and models in any 3D format, on any display type. 3D models can be twisted interactively in real-time and viewed from all angles. Complete presentations, including audio material, can be created and replayed.



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Specifications

Release: 2008-APR-05 - Technical details are subject to cha

Spatial View MU 1913 WG	
Panel Size	: 19″ (48 cm)
Display	: NEC AccuSync [®] LCD19WMGX
3D System	: 5view Multi-User Barrier Panel
Interlace Mode	: SVI Multi-User (Desktop/SVI 19")
	: 0.8 m - 1.50 m (2.62 ft - 4.92 ft)
Native Resolution (dpi)	
Native Pixel Pitch	: 0,285 × 0,285 mm
Aspect Ratio	: 16:10 (1.6)
Display Colors	: 16,2 million
Native Brightness	: 380 cd/m ²
Native Contrast	: 1000:1
Input Terminals	: 1 × DVI-D (mit HDCP); Analog: 1 × Mini D-sub 15 pin
Response Time	: 5ms Gray-to-Gray
Audio	: Build-in speakers 1W×1W
Power Supply	: Build-in 100-220 V / 220-240 V; 0,8 A / 0,4 A
Dimensions (W \times H \times D)	: With Stand : 440 × 363 × 210 mm
Net Weight	: ~ 5 kg
VESA Wall Mounting	: 100×100 mm
Supplied Accessories	: Powersupply, Sub-D VGA cable, DVI-D - DVI-D cable,
	Driver CD, Audio cable, user's manual
Package Size	: 535 × 440 × 170 mm

System Requirements:

For full compatibility, the following hardware requirements must be fulfilled: Windows XP (Service Pack 2), Vista and x64 Editions

- Intel Pentium 4, at least 2.4 GHz (recommended: 3.0 GHz) or similar
- nVidia GeForce FX 7800 8800 or better, Radeon X1800 XT or better _
- Minimum at least 1024 MB RAM
- DirectX 9 compatible graphics card with at least 128 MB _ (recommended: 256 MB) and PixelShader Version 2.0
- DirectX 9.0c _