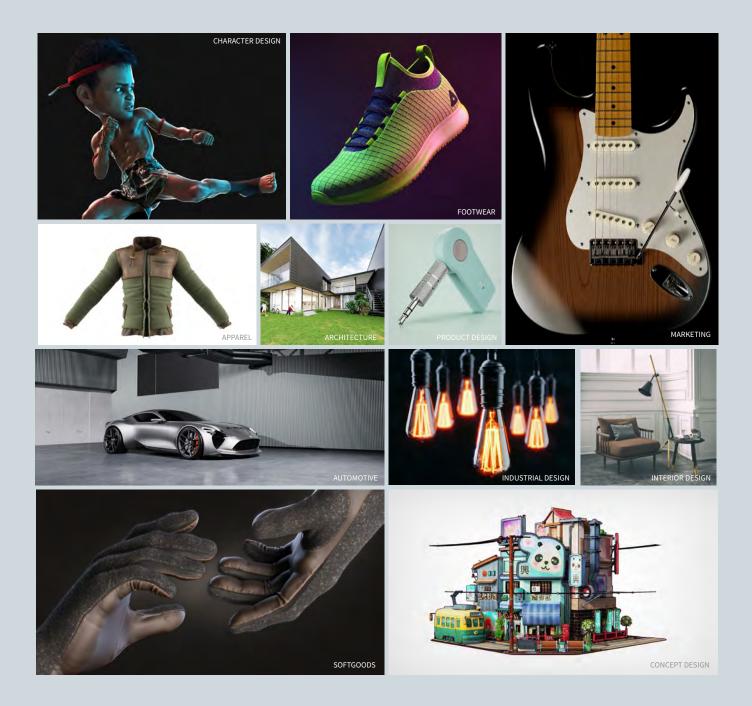


# CREATIVITY



## **KeyShot 9** TOP NEW FEATURES

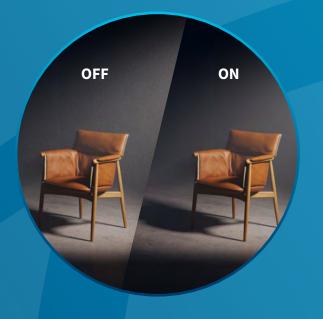
#### Denoise

Now included in the Basic and Photographic Image Styles is a deep learning Denoiser that allows you to reduce noise in the real-time view and render output to achieve smooth results in less time.



#### **3D Model Library**

Adding context and detail to your scene is easier than ever with Models now available on the Cloud Library. Download them straight into your KeyShot Library and add to your scene.



#### **GPU Mode**

GPU ray tracing in KeyShot 9 means you are now able to take advantage of NVIDIA RTX GPUs to render in the realtime view and for local render output. The main benefit of GPU support is for local performance scaling. Unlike CPUs, it is relatively easy to add a 2nd or 3rd GPU to your machine to gain performance. GPU ray tracing in KeyShot 9 supports the NVIDIA Maxwell microarchitecture found in GTX 980 and above.



**Fuzz Geometry Shader** 



Contour **Procedural Textures**  Generic BRDF Material

Animation Ease Curve (PRO)

Curve Fade Animation (PRO)



#### **RealCloth** ™

control of the weave pattern (Pro) and ability to add flyaway fibers.

### OTHER NEW FEATURES

Browzwear **VStitcher Plugin** 

Web Configurator (KeyShotXR)

Substance Painter Material Import

Parallel Jobs (Network Rendering)

Learn more at: **keyshot.com** 

KeyShot Features	KeyShot HD	KeyShot Pro	KeyShot Pro Floating	KeyShot Enterprise
	\$995	\$1995	\$2995	\$3995
CPU & GPU Real-Time Ray-Tracing (Product and Interior Mode)	~	~	~	~
Import 30+ 3D Formats (C4D, Creo, Solidworks, Rhino, Maya and more)	~	~	~	~
Free CAD Plugins / Live-Linking	~	~	~	~
Scientifically Accurate Materials (700+ material presets)	<ul> <li>✓</li> </ul>	~	~	~
Measured Materials / Colors (Axalta, Mold-Tech, Pantone, X-Rite and more)	~	~	~	~
Cutaway / Scattering Medium (VDB support)	~	~	~	~
Interactive Label Mapping / Image Textures / Procedural Textures	~	~	~	~
Cloud Library for Public Online Asset Sharing	~	~	~	~
Material Templates	~	~	~	~
Interactive Camera Control ( Depth of Field, Walkthrough, Shift Lens)	~	~	~	~
HDRI Lighting and Physical Lighting (Area, Point, Spotlight, IES)	~	~	~	~
Backplate Images with Perspective Matching / Frontplate Images	~	~	~	~
Image Styles / Tone-Mapping / Denoise	~	~	~	~
Flexible UI / Custom Hotkeys / Workspaces	~	~	~	~
Save Reminders / Backup Revisions	~	~	~	~
Animation (Part, Camera, Material, Studio and Deformation Support)		~	~	~
Interactive HDRI Editor / Sun & Sky / Backplate Perspective Matching		~	~	~
Material Graph / Multi-Material / RealClothTM Edit Weave Pattern		~	~	~
Geometry Shaders (Displace, Flakes, Bubbles, Fuzz)		~	~	~
Model Sets / Studios		~	~	~
Geometry View / Geometry Tools		~	~	~
NURBS Rendering / Re-Tessellate		~	~	~
Render Layers / Render Passes		~	~	~
Region Rendering / Render Queue		~	~	~
Export as ZPR / STL / OBJ / FBX / GLB/ glTF		~	~	~
Real-Time VR Viewing / Panoramic Camera (Cube Map, Spherical)		~	~	~
Configurator / Material Ways		~	~	~
Python Scripting		~	~	~
FlexNET Floating License with Borrowing			~	~
Web Configurator / KeyShotXR - Interactive HTML Output	+\$1,000	+\$1,000	+\$1,000	~
Network Rendering - 32 Cores	+\$480/yr	+\$480/yr	+\$480/yr	~
Siemens NX Plugin				~

Download your free trial at **keyshot.com/try** to see why it is the preferred choice for high quality rendering and animation at companies such as Fossil, Under Armour, Microsoft, Samsung, and more!



#### **Network Rendering**

Tap into KeyShot's unlimited performance-scaling power by networking multiple CPUs in your organization.

Contact sales@luxion.com for pricing.

Visit **keyshot.com** for system requirements and more information.